PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

CLAIMS AS FILED - PART I									YTITY	OTHER THAN		
			(Column 1)		(Column 2)		TYP	TYPE		OR	SMALL	ENTITY
TOTAL CLAIMS			29					ATE	FEE]	RATE	FEE
FC	R		NÚMBER FILED		NUMBER EXTRA		вая	IC FEE	385.00	OR	BASIC FEE	770.00
TC	TAL CHARGEA	BLE CLAIMS	99 min	us 20=	* 9		×	\$ 9=		OR	X\$18=	
IND	EPENDENT CL	_AIMS	6 mi	nus 3 =	* 3		×	43=		OR	X86=	
MULTIPLE DEPENDENT CLAIM PRESENT							+1	45≃		OR	+290=	
* If the difference in column 1 is less than zero, e					o, enter "0" in column 2			TAL		OR	TOTAL	
CLAIMS AS AMENDED - PART II											OTHER	THAN
		(Column 1)		, (Colun		(Column 3) SMALL			ENTITY	OR	SMALL	ENTITY
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHI NUME PREVIO PAID I	BER USLY	PRESENT EXTRA	R	ATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X	9=		OR	X\$18=	
	Independent	* NTATION OF MI	Minus	***	CL AINA		×	43=		OR	X86= ,	
<u> </u>	FIRST PRESE	INTATION OF INI	JETIPLE DEP	ENDENT	CLAIN		+1	45=		OR	+290=	
TOTAL ADDIT. FEE										OR	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)											ADDII. FEET	
		CLAIMS	<u> </u>	HIGH	ST			1	ADDI-			ADDI-
AMENDMENT B		REMAINING AFTER AMENDMENT		PREVIO PAID F	USLY	PRESENT EXTRA	R/	ATE	TIONAL		RATE	TIONAL
	Total	*	Minus	**		=	XS	S 9=		OR	X\$18=	
	Independent	*	Minus	***		=	X	13=		OR	X86=	
4	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM									On		
								45=		OR	+290=	
				OTAL. I. FEE		OR	TOTAL ADDIT. FEE					
		(Column 3)			•							
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUME PREVIO PAID F	IER USLY	PRESENT EXTRA	R/	TE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		= .	X\$	9=		OR	X\$18=	
	Independent	<u></u>		01.444.4	=	X4	3=		OR	X86=		
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							15=		OR	+290=	
		nn 1 is less than th						OTAL	 _		TOTAL	
. ***	f the "Highest Nui	mber Previously Pa mber Previously Pa ber Previously Pai	aid For" IN THIS	S SPACE is	less that	n 3, enter "3."	ADDIT	FEE L	ropriate box		ADDIT. FEE	